

# 31st Annual GLASTONBURY HARTWELL SPRING WARM-UP TOURNAMENT APRIL 19-21, 2024

## GLASTONBURY HARTWELL SOCCER CLUB, INC.

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# 2024 GLASTONBURY HARTWELL SPRING WARM-UP TOURNAMENT

## **RULES & REGULATIONS**

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By registering for this Tournament, each club, player, player's parent/guardian, team manager and coach of the team agree to these Rules and Regulations and agree to comply with the terms listed herein.

This Tournament is sanctioned by the Connecticut Junior Soccer Association (CJSA), and all policies of CJSA are hereby incorporated and made applicable to this Tournament (www.cjsa.org).

All Tournament games will be played in accordance with the Laws of the Game as issued by F.I.F.A., except where modified by these Rules.

The Tournament Director reserves the right to decide on all matters relative to the Tournament. His/her interpretations of these Rules shall be final.

The Spring Warm-Up Tournament will utilize *TeamSnap <u>Tournaments</u>* app and registration portal.

- Apple App Store:
  - o https://apps.apple.com/us/app/teamsnap-tournaments/id1127506805
- Google Play App Store:
  - o <a href="https://play.google.com/store/search?q=teamsnap">https://play.google.com/store/search?q=teamsnap</a> tournaments&c=apps

#### I. ROSTERS

- A. Each team must enter all players and coaches onto their TeamSnap team page during registration using the TeamSnap Tournaments registration portal.
  - 1. <u>NOTE</u>: Only the person who registers the team in TeamSnap will have access to make edits or add further documents to that team.
- B. A copy of a team's CJSA-approved/certified (or other U.S. Youth Soccer or state association-approved) roster must be uploaded into TeamSnap at the time of registration and will be checked against the roster entered in TeamSnap.
- C. Each team entered into Tournament play will be limited to the players, coaches and managers whose names appear on that roster.
- D. In the event that a player is improperly added to the roster after the first game or if an otherwise ineligible player participates in any game, that team will forfeit all games in which such player(s) played.

<u>NOTE</u>: Our field sites are not located all in the same part of town. Some locations are in the Towns of Manchester and Portland and require a vehicle to travel between sites. **Coaches that coach multiple teams** playing in the Tournament should plan to be double booked at various fields across town and the same time slots. Due to the number of teams and field sites, a scheduling accommodation is not likely possible. Coaches that coach multiple teams must have substitute coverage with rostered assistant or co-coaches listed on their state association-approved rosters.

## II. PLAYER AND TEAM ELIGIBILITY

- A. NO DOUBLE ROSTERING ALLOWED. Players may NOT play for more than one team in the Tournament.
- B. At the time of Tournament registration, each player and the team on which they are registered must be properly registered with their state or national soccer association.
- C. Teams may not be created or assembled by using two or more state association-approved team rosters, except as provided below regarding "guest" players.
- D. Up to three (3) "guest" players per team are permitted, provided that they are identified at registration and meet all other eligibility qualifications below.
  - 1. "Guest player" is any player that does not appear on the team's state-approved/certified roster.
- E. All players must be born on or after the birth date listed below for the applicable age group:

Age Group	Born On or After		
U9	1/1/2015		
U10	1/1/2014		
U11	1/1/2013		
U12	1/1/2012		
U13	1/1/2011		
U14/15	1/1/2009		

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#### III. PASSES/ROSTERS

A. Player passes will be checked against the roster submitted in TeamSnap and must be available for Field Marshal Inspection fifteen (15) minutes prior to the start of each game.

## IV. INSURANCE FORMS

- A. Glastonbury Hartwell Soccer Club ("GHSC") Spring Warm-Up Tournament *Individual* Medical Release Form for each player or the GHSC Spring Warm-Up Tournament <u>Team Medical Release Form</u> must be provided/uploaded to the TeamSnap registration portal prior to the beginning of the tournament.
- B. The Medical Release Forms must also be carried with the team coach or manager at all times during the Tournament.
- C. <u>IMPORTANT</u>: This Tournament requires a certificate of insurance from any non-US Youth Affiliate team, evidencing liability and player medical coverage. The minimum liability limits must equal or exceed \$1,000,000 and the minimum excess player medical limits must equal or exceed \$25,000.

## V. PERMISSION TO TRAVEL FORMS

A. Teams from outside Region I must have an authorized copy of the USYSA Permission to Travel Form at registration.

## VI. FIELD AND GAME EQUIPMENT

- A. No jewelry will be allowed.
- B. Players are required to wear shin guards in all games.
- C. Players must wear numbers on the back of their uniforms and these numbers shall coincide with those listed on the team's Official State Roster.
  - 1. Players must not share the same number on a single team.
- D. Where uniform colors are similar, the designated home team will change colors. Home team will be listed first on the schedule.
- E. Both teams will take the same side of the field. All other supporters will take the opposite side.
- F. No one will be allowed behind either Goal Line.
- G. Check-in time is 15 minutes prior to the scheduled kick-off.

## VII. AGE GROUP, BALL SIZE, NUMBER OF PLAYERS, GAME DURATION

- A. Subject to weather, each team will be scheduled to play four (4) games, no more than two (2) per day, in a round robin format.
- B. Game play and format is as follows:

Age Group	Soccer Ball Size	Game Format	Max # of Players per roster	Game Duration
U9 &U10	4	7 v 7	14	2 x 25-min. halves
U11 & U12	4	9 v 9	18	2 x 25-min. halves
U13 & U14/15	5	11 v 11	22	2 x 30-min. halves

- C. Minimum number of players:
  - 1. U9 & U10: a minimum of six players is required to play a game.
  - 2. U11-U14/15: a minimum of seven players is required to play a game
  - 3. Any team that does not field a minimum number of players, must forfeit the game.

## VIII. FORFEITS

- A. Any team not ready to play or has not appeared with minimum amount of players and a coach within ten minutes of the scheduled starting time for its match shall forfeit the game to its scheduled opponent.
- B. Any forfeit shall be scored as a loss for the forfeiting team and a win for their opponent, and the game will charged with a 3-0 score.

## IX. SCORE SHEETS

- A. Both coaches are responsible for verifying the score by signing the field marshal's score sheet at the conclusion of each match.
  - 1. Failure to do so will negate any grounds for contesting an incorrectly posted score.

## X. SUBSTITUTIONS

A. Substitutions shall be unlimited and may be made at any stoppage of play with the consent of the referee.

## XI. FOULS, RED CARDS, AND YELLOW CARDS

- A. Any player, coach, or manager receiving a red card (or two yellow cards in a single game), or is otherwise sent off during a game, shall be suspended for the remainder of the game and for the next game his/her team is scheduled to play.
- B. Any player, coach, or manager that receives three yellow cards throughout the Tournament shall be immediately sent off the game he/she is currently playing and suspended from play for the remainder of the Tournament.
  - 1. If a player being sent off a game under this provision received 1 yellow card in the current game, then the team may enter a substitute for that player.
  - 2. If a player being sent off a game under this provision received his/her second yellow card in the current game, then the team may not substitute the player and must play short for each player sent off.

#### XII. REFEREES

- A. Certified referees and line-persons are provided by the Tournament.
- B. Each team is required to provide a line-person if official line-persons are not available due to extenuating circumstances.
- C. All decisions by the referee are final and non-appealable.

## XIII. FIELD PLAY AND GOALIE

- A. Build-out lines shall be in effect for U9 and U10 divisions. Build-out lines encourage possession and playing the ball out of the back.
  - 1. A build-out line is a horizontal line drawn from sideline to sideline approximately 14-yards in front of each goal.
  - 2. When a goalkeeper has the ball in hand or takes a goal kick, the opposing team remains behind the build-out line until the ball is put into play.
  - 3. This line also indicates where offside can be called, as teams cannot be called for offside between the midfield and build-out line.
- B. No player may head the ball in any game played in the U9, U10, and U11 divisions.
  - 1. Any player that heads the ball will be called for a foul with an indirect free kick restart for the opposing team at the spot of the foul.

## C. GOALIES:

- 1. The 6-second rule will apply.
- 2. There shall be no charging of the goalie.
- 3. Goalies may not punt the ball in any game played in the U9 or U10.
  - a) If a goalie punts the ball, the referee shall stop play. Possession does <u>NOT</u> change. Restart with a goal kick for the offending goalie.

#### XIV. INCLEMENT WEATHER

- A. Regardless of weather conditions, coaches and teams must appear on the field of play and be ready to play as scheduled. Failure to appear will result in forfeiture of the game. Only the referee or the Tournament Director can cancel, postpone, or reschedule a game.
- B. Tournament Director reserves the right to make the following changes in the event of inclement weather:
  - 1. Relocate and/or reschedule a match
  - 2. Reduce scheduled duration of a match
  - 3. Cancel a match
  - 4. Cancel the Tournament
- C. Game or Tournament Cancellation may occur if permission to use fields or facilities is revoked by a governing authority (i.e. Glastonbury Parks & Recreation Department, Glastonbury Police Department, etc.).
- D. In case of inclement weather, please check the website or Tournament app for updated field conditions. It is each team's responsibility to check for schedule/field changes.
- E. Inclement Weather *Before* a Game Canceled
  - 1. Any game that is not started may be canceled (as opposed to postponed or rescheduled) due to severe weather conditions.
  - 2. Canceled games will not be rescheduled.
  - 3. The result of the game will be charged as a 1-1 tie for both teams.
- F. Inclement Weather *During* a Game Terminated
  - 1. If a game is terminated due to weather conditions <u>after the half</u>, the game will be considered official, and the score at that time will stand.
  - 2. If a game is terminated due to weather conditions <u>before the half</u>, the result of the game will be charged as a 1-1 tie for both teams.
  - 3. Terminated games will not be rescheduled.

G. If the Tournament is canceled in whole or in part, Glastonbury Hartwell Soccer Club ("GHSC"), the GHSC Board of Directors, the GHSC Tournament Committee, the coaches of the host teams, the Town of Glastonbury, the Connecticut Junior Soccer Association (CJSA), agents and officers of CJSA, the referees, and any sponsors of the Tournament shall not be responsible for any expenses, including the Tournament entry fee, incurred by any team or club.

## XV. POINTS & DIVISION STANDINGS

- A. Points
  - 1. 3 points shall be awarded for a win.
  - 2. 1 point shall be awarded for a tie.
  - 3. 0 points shall be awarded for a loss.
- B. Teams shall be ranked in the standings by the number of points they have been awarded.
- C. In the case of a first-place tie in the standings involving two teams, the following system shall be used to determine the final standings:

**(NOTE:** In the event of a three-way tie for first place, tiebreaker item C.1 below will not apply):

- 1. Results of the Tournament head-to-head game involving the two tied teams. If teams are still tied, then:
- 2. Goal differential (maximum 3 goals per game).
  - Note that the goal differential shown in TeamSnap may not appropriately reflect this tie breaker.
  - Tournament officials will determine this tie breaker.

## If teams are still tied, then:

- 3. Most goals scored, maximum 3 per game. If teams are still tied, then:
- 4. Least goals allowed in all games. **If teams are still tied, then:**
- 5. Most shutouts.
- 6. In the event, there remains a tie at the end of the tie breakers, a coin flip conducted by the Tournament Director will determine the winner.

## GLASTONBURY HARTWELL SPRING WARM-UP RULES, VER 09/2023

#### D. Awards

- 1. First place trophies or medals will be awarded to winner of each U11 U14/15 division.
- 2. Trophies/medals can be picked up after all of the scores are in for each division at the main tent at Glastonbury High School.

#### XVI. PROTESTS

A. Will not be accepted and may not be lodged.

## XVII. WITHDRAWALS, REFUNDS, AND CANCELLATION FEE

- A. Once a team registers and pays the registration fee in whole, or in part, there are **no refunds** within 30 days of the first day of the Tournament, or if the Tournament schedule has been generated, whichever is earlier in the year.
- B. If a team registers and withdraws within 30 days of the Tournament or after the Tournament schedule has been generated (whichever is earlier in the year), the withdrawing team may request a refund of their team registration fee if:
  - 1. The withdrawing team finds a replacement team that is eligible to play for their age group, gender, and division,
  - 2. the replacement team pays for their applicable registration fee in full, <u>and</u>
  - 3. the replacement team fully participates in the Tournament, including compliance with all roster and waiver requirements.
- C. Any refund is subject to a cancellation fee of 10% of the total refund amount.
- D. Glastonbury Hartwell Soccer Club ("GHSC"), GHSC Board of Directors, the GHSC Tournament Committee, the coaches of the host teams, the Town of Glastonbury, the Connecticut Junior Soccer Association (CJSA), agents and officers of CJSA, the referees, and any sponsors of the Tournament shall not be responsible for any expenses incurred by any team or club if the Tournament is canceled in part or in whole, including in the case of inclement weather (See Section XIV above).

## XVIII. GENERAL

- A. The Tournament Director reserves the right to disqualify any team, player, coach, manager or team official from the Tournament for gross misconduct of its coaches, players, managers, officials, or fans.
- B. Smoking any tobacco products, consumption of alcoholic beverages, and marijuana use are prohibited on fields and in field parking areas throughout the Tournament.
- C. Our field sites are not located all in the same part of town. Some locations are in the Towns of Manchester and Portland and require a vehicle to travel between sites. Coaches that coach multiple teams playing in the Tournament should plan to be double booked at various fields across town and the same time slots. Due to the number of teams and field sites, a scheduling accommodation is not likely possible. Coaches that coach multiple teams must have substitute coverage with rostered assistant or co-coaches listed on their state association-approved rosters.
- D. Coaches, managers and team officials are not permitted on the field of play without the referee's permission. Any coach, manager or team official violating this rule is subject to disciplinary action by the referee and/or Tournament Director.
- E. Coaches are reminded that they are responsible for the behavior of their players, managers and fans.
- F. This Tournament has been organized to promote healthy competition between players of the game of soccer. It is hoped that all participants including the players, coaches and fans will join in the positive support of the referees and Tournament officials.

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Revised September 2023